

Intermediate Frequency Level GPS Multipath/NLOS Simulator based on Vector Tracking and Ray Tracing

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Motivation

- What we have done in **2019** regarding **Multipath/non-line-of-sight (NLOS)** research

GNSS Multipath/NLOS Evaluation Platform

Xu B, Hsu L-T (2019) **Open-source MATLAB code for GPS vector tracking on a software defined receiver.** *GPS Solut.* 23:46

GNSS Multipath/NLOS Classification

Xu B, Jia Q, Luo Y, Hsu L-T (2019) **Intelligent GPS L1 LOS/Multipath/NLOS Classifiers Based on Correlator-, RINEX- and NMEA-Level Measurements.** *Remote Sens.* 11, 1851)

Sun R, Hsu L-T, Xue D, Zhang G (2019) **GPS Signal Reception Classification Using Adaptive Neuro-Fuzzy Inference System.** *J. Navigation* 72: 685)

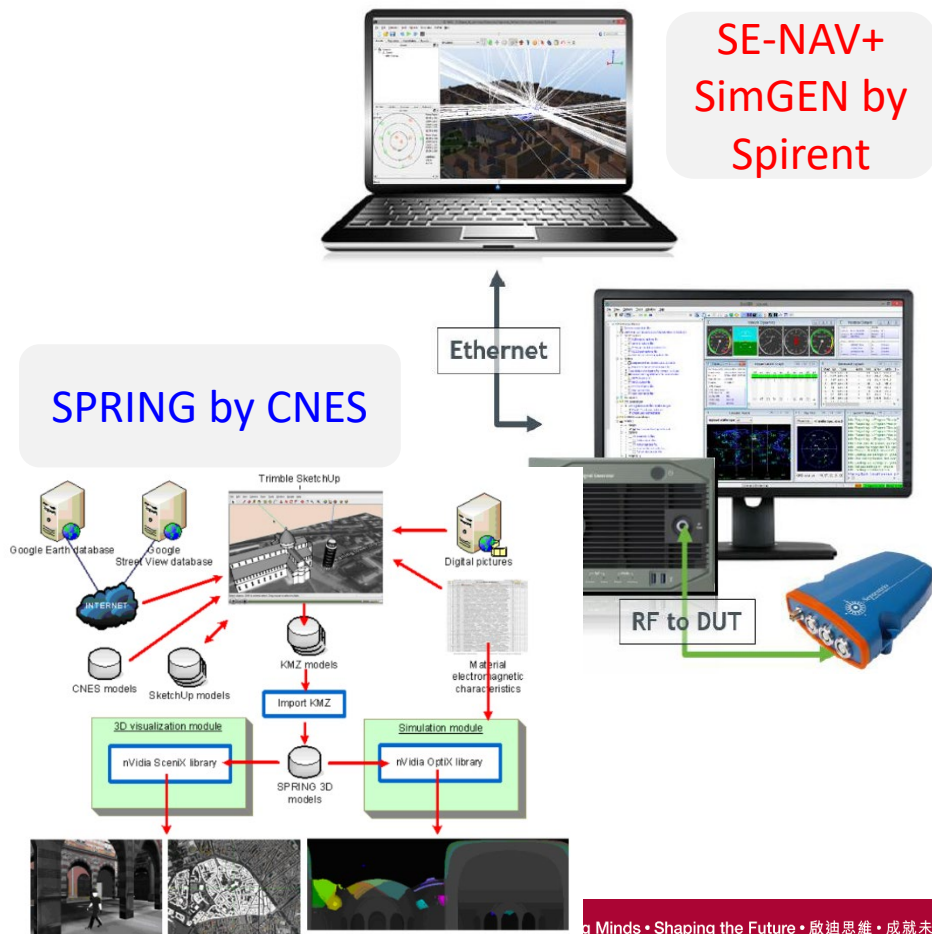
GNSS Multipath/NLOS Correction

Xu B, Jia Q, Hsu L-T (2019) **Vector Tracking Loop-Based GNSS NLOS Detection and Correction: Algorithm Design and Performance Analysis.** *IEEE Trans. Instrum. Meas.* DOI: 10.1109/TIM.2019.2950578)

We need large-scale, realistic, and controllable Multipath data!

Motivation

- Generating signal parameters (power, delay, Doppler and ephemeris) from scratch is really a **systematic and complex** work!
- How to simulate multipath signal in a **low-cost** and **flexible** way?
- Is it possible to do a software-based simulator based on existing low-cost resources?



Multipath simulator categories

I.

Tracking
simulators

Geometrical
simulators

Polarimetric
simulators

Categories identified by **Nievinski and Larson** (2014), focusing on the generation of parameters of reflected signals, e.g., **reflection power, delay, phase, Doppler**

Nievinski and Larson, An open source GPS multipath simulator in Matlab/Octave, *GPS Solut.* (2014) 18:473–481.

II.

Deterministic or
Statistic?

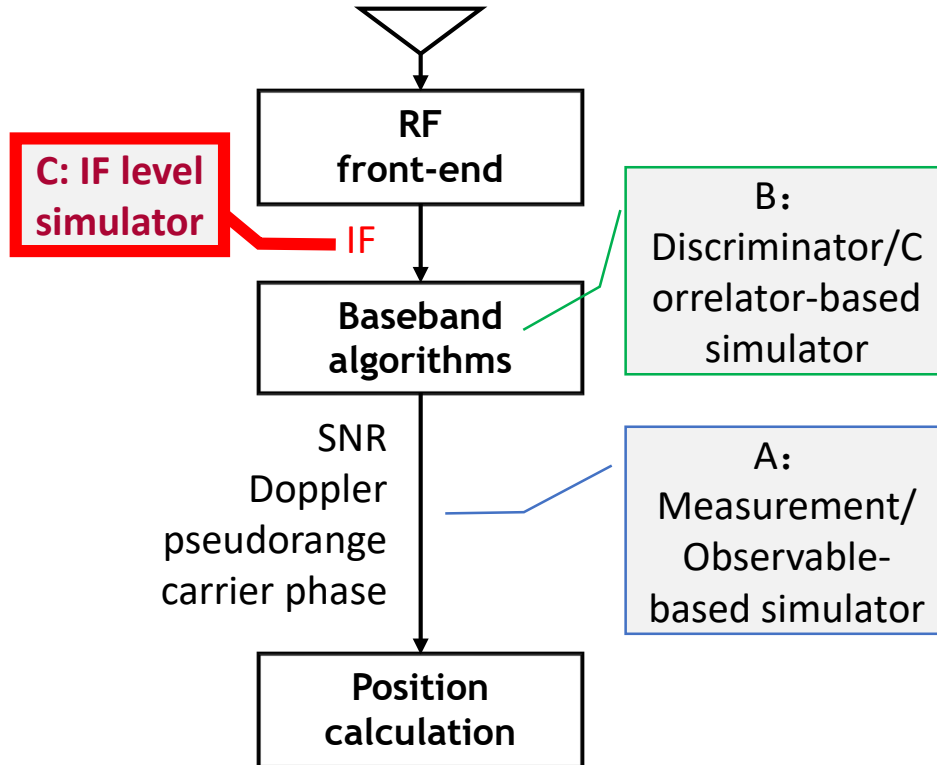
Land Mobile Multipath Channel Model



Institut für Kommunikation
und Navigation

Lehner A, Steingäß A, Schubert F, **A location and movement dependent GNSS multipath error model for pedestrian applications**, *ATTI Journal dell'Istituto Italiano di Navigazione* (189), pp. 108-119, ISSN 1120-6977, Italien Institute of Navigation I.I.N., Rome, Italy, 2009.

Our category and objective



Our objective of multipath simulator:

1. Intermediate frequency level
2. Low-cost (based on existing recourses)
3. Deterministic

Our solution



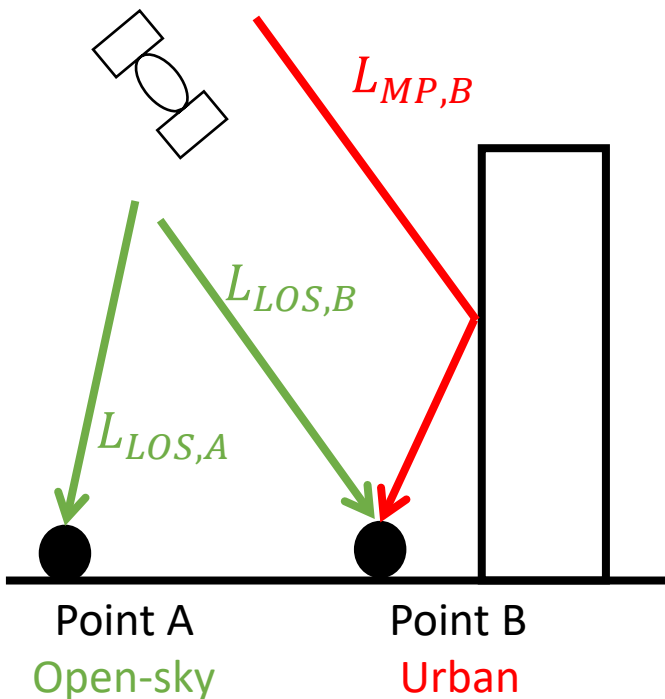
1. Collect real GNSS signal at Point A (open-sky)

2. Process IF signal using **Vector Tracking-based** SDR

3. **Ray tracing** at Point B based on ephemeris at defined epochs. Outputs include the **delay, Doppler, phase, incident angle**, etc.

4. Simulate IF signal at B considering the relative distance between A and B, the additional path delay of MP/NLOS, carrier phase change and power attenuation.

Convert signal parameters from A to B – LOS



$$s_A(t) = s_{LOS,A}(t) \\ = A \cdot c(t - \tau_0) \cdot \cos(2\pi(f_{IF} + f_d)t + \theta_0)$$

$$s_B(t) = s_{LOS,B}(t) + \sum_i s_{MP,i}(t) \\ = A \cdot c(t - \tau_0 - \Delta\tau) \cdot \cos(2\pi(f_{IF} + f_d + \Delta f_{d,LOS})t + \theta_0 + \Delta\theta) \\ + \sum_i s_{MP,i}(t)$$

$$\Delta\tau = (L_{LOS,B} - L_{LOS,A})/\lambda_{CA} + \varphi_w$$

$$\Delta\theta = (L_{LOS,B} - L_{LOS,A})/\lambda_{L1} + \varphi_w$$

$$\Delta f_{d,LOS} = (\vec{v}_s \cdot \vec{h}_{LOS,A} - (\vec{v}_s - \vec{v}_{r,B}) \cdot \vec{h}_{LOS,B})/\lambda_{L1}$$

**Parameter
conversion**

Convert signal parameters from A to B – Reflected signal

$$s_B(t) = s_{LOS,B}(t) + \sum_i s_{MP,i}(t)$$

$$= s_{LOS,B}(t)$$

$$+ \sum_i \alpha_i A \cdot c(t - \tau_0 - \Delta\tau_i) \cdot \cos(2\pi(f_{IF} + f_d + \Delta f_{d,MP,i})t + \theta_0 + \Delta\theta_{MP,i})$$

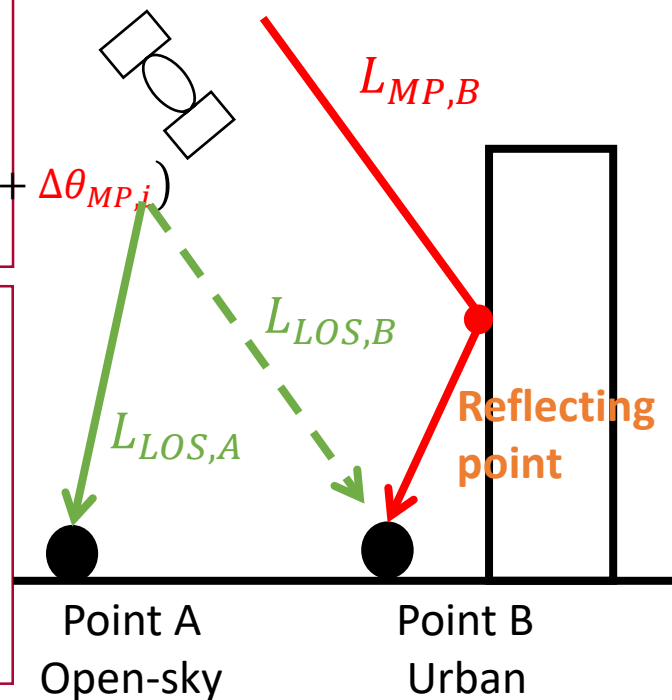
$$\Delta\tau_i = \frac{L_{MP,B} - L_{LOS,A}}{\lambda_{CA}}$$

$$\Delta\theta_{MP,i} = \frac{L_{MP,B} - L_{LOS,A}}{\lambda_{L1}}$$

$$\alpha = \rho F \eta_a, \quad \rho - \text{reflection coefficient}$$

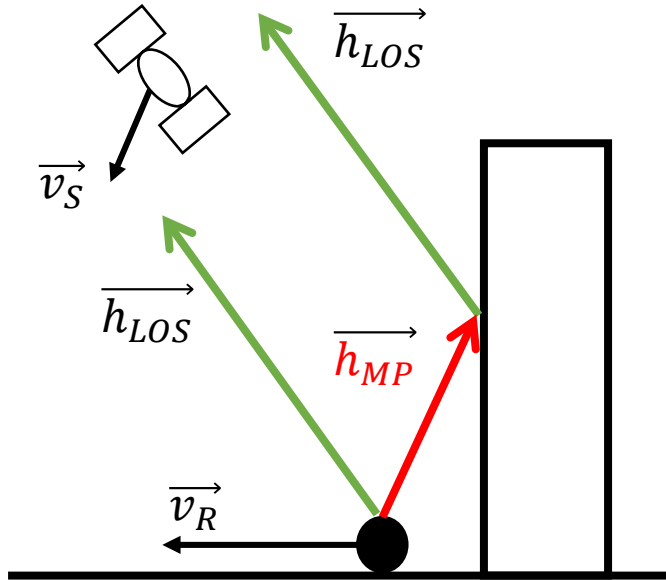
F – polarization efficiency

η_a – user antenna gain ratio between the LOS and reflected signal



Lau and Cross, Development and testing of a new ray-tracing approach to GNSS carrier-phase multipath modelling, *J Geod* (2007) 81:713–732.

How to calculate Doppler shift on reflected signal?



$$f_{d,LOS} = (\vec{v}_S \cdot \vec{h}_{LOS} - \vec{v}_R \cdot \vec{h}_{LOS}) / \lambda$$

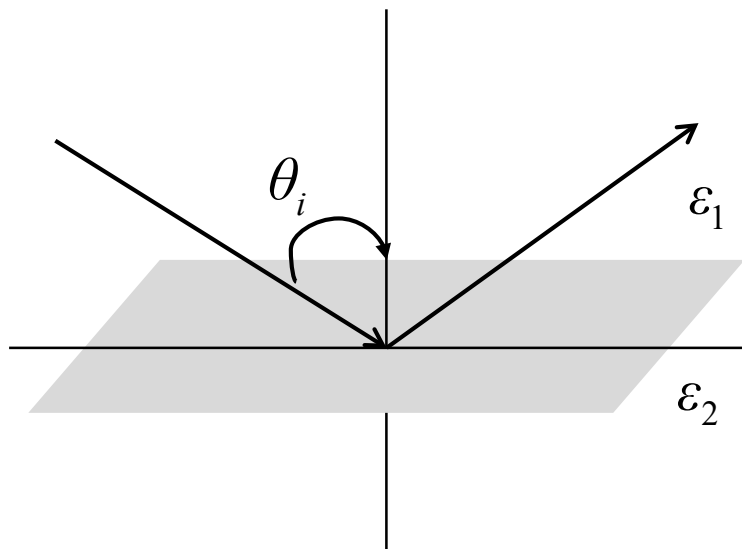
$$f_{d,MP} = (\vec{v}_S \cdot \vec{h}_{LOS} - \vec{v}_R \cdot \vec{h}_{MP}) / \lambda$$

$$\begin{aligned} \Delta f_{d,MP,i} &= f_{d,MP} - f_{d,LOS} \\ &= (\vec{v}_R \cdot \vec{h}_{LOS} - \vec{v}_R \cdot \vec{h}_{MP}) / \lambda \end{aligned}$$

$$\in \left[(\vec{v}_R \cdot \vec{h}_{LOS} - |\vec{v}_R|) / \lambda \quad (\vec{v}_R \cdot \vec{h}_{LOS} + |\vec{v}_R|) / \lambda \right]$$

Xie and Petovello, Measuring GNSS Multipath Distributions in Urban Canyon Environments, *IEEE Trans. Instrum. Meas.* (2015) 64:366–377.

Reflection coefficient calculation



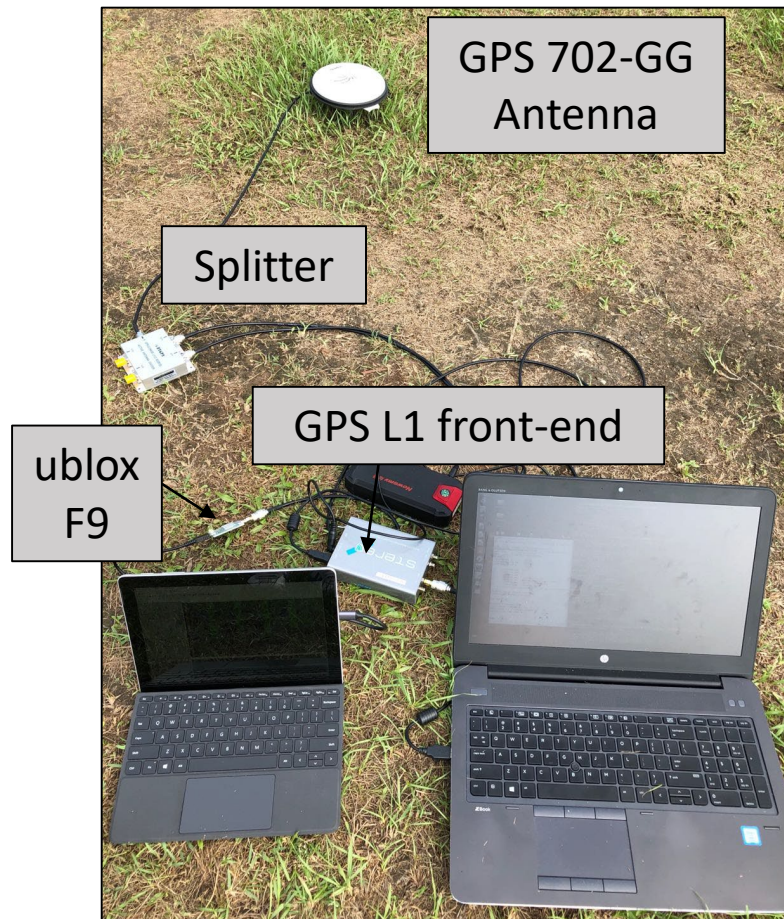
Fresnel Reflection model

$$\rho_{\perp} = \frac{\varepsilon_2/\varepsilon_1 \cdot \cos\theta_i - \sqrt{\varepsilon_2/\varepsilon_1 - \sin^2\theta_i}}{\varepsilon_2/\varepsilon_1 \cdot \cos\theta_i + \sqrt{\varepsilon_2/\varepsilon_1 - \sin^2\theta_i}}$$

$$\rho_{\parallel} = \frac{\cos\theta_i - \sqrt{\varepsilon_2/\varepsilon_1 - \sin^2\theta_i}}{\cos\theta_i + \sqrt{\varepsilon_2/\varepsilon_1 - \sin^2\theta_i}}$$

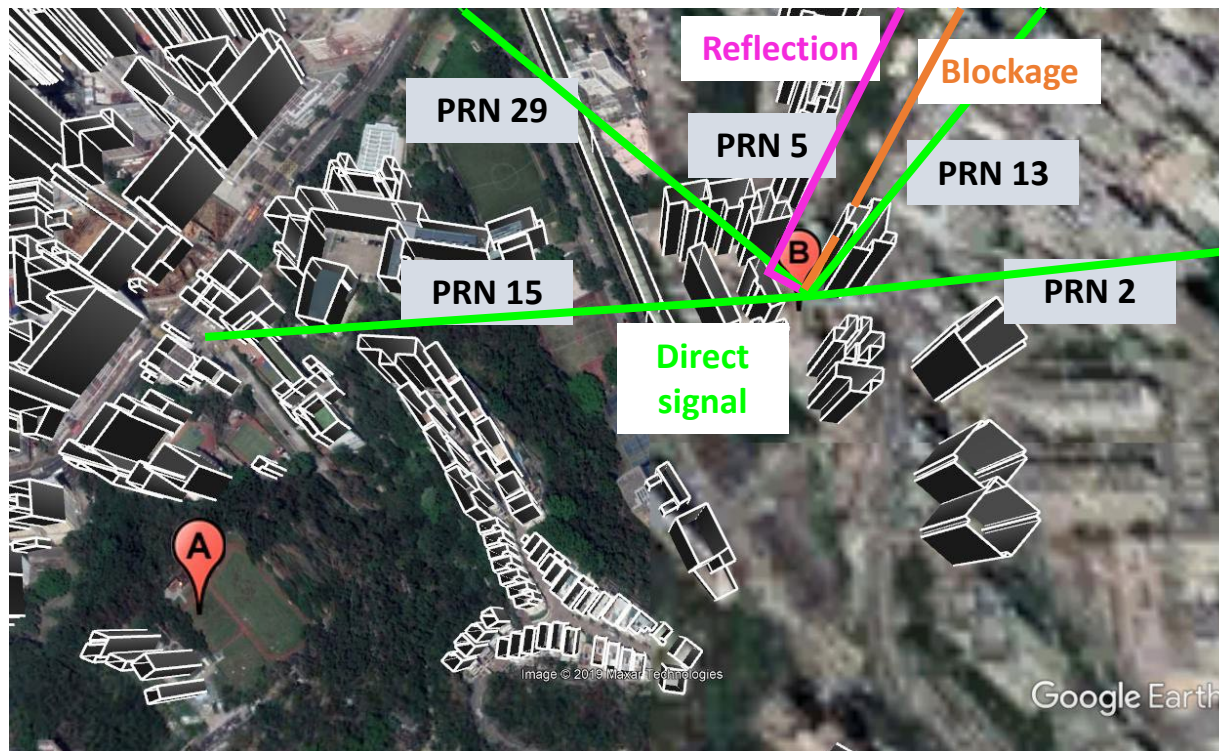
$$\rho = \frac{1}{2}(\rho_{\perp} - \rho_{\parallel})$$

Data Collection

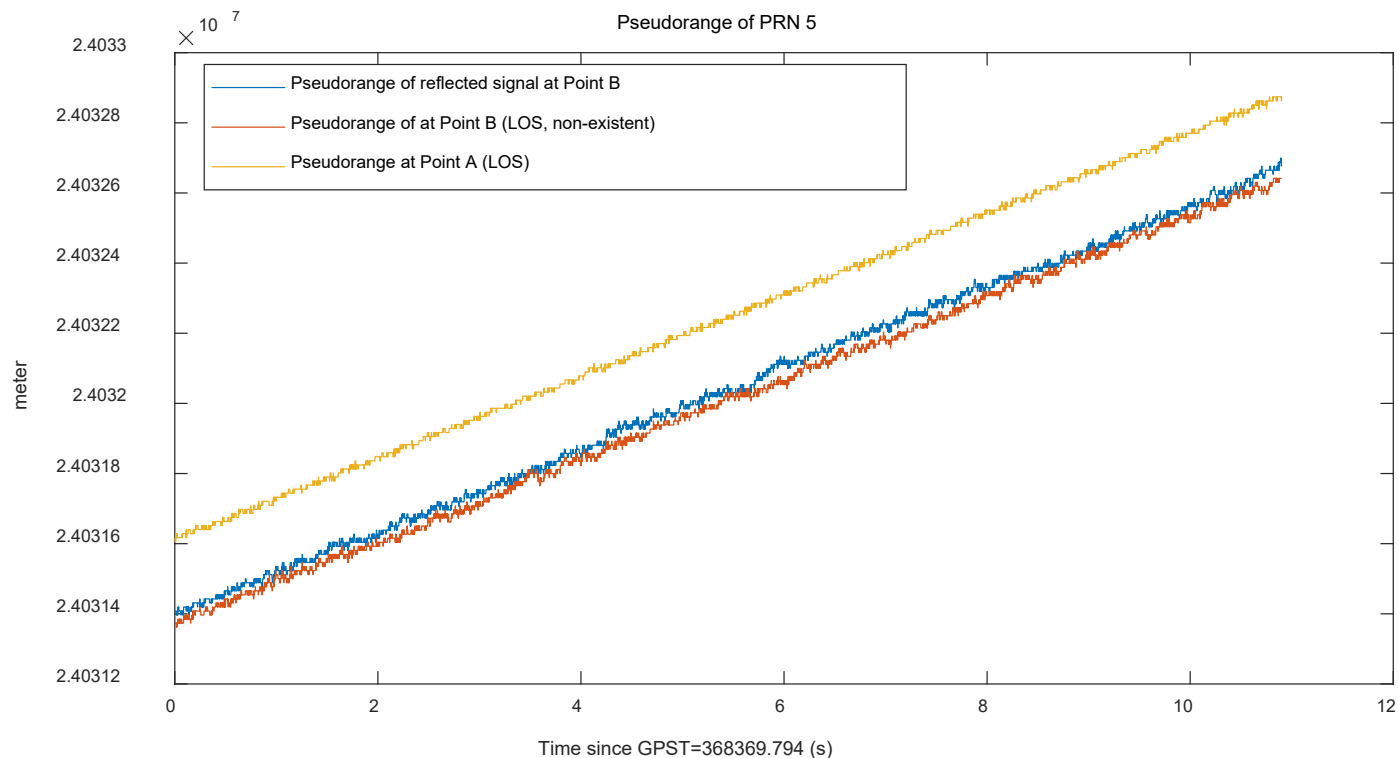


- i. Collect real IF data in open-sky area
- ii. Static
- iii. Dynamic

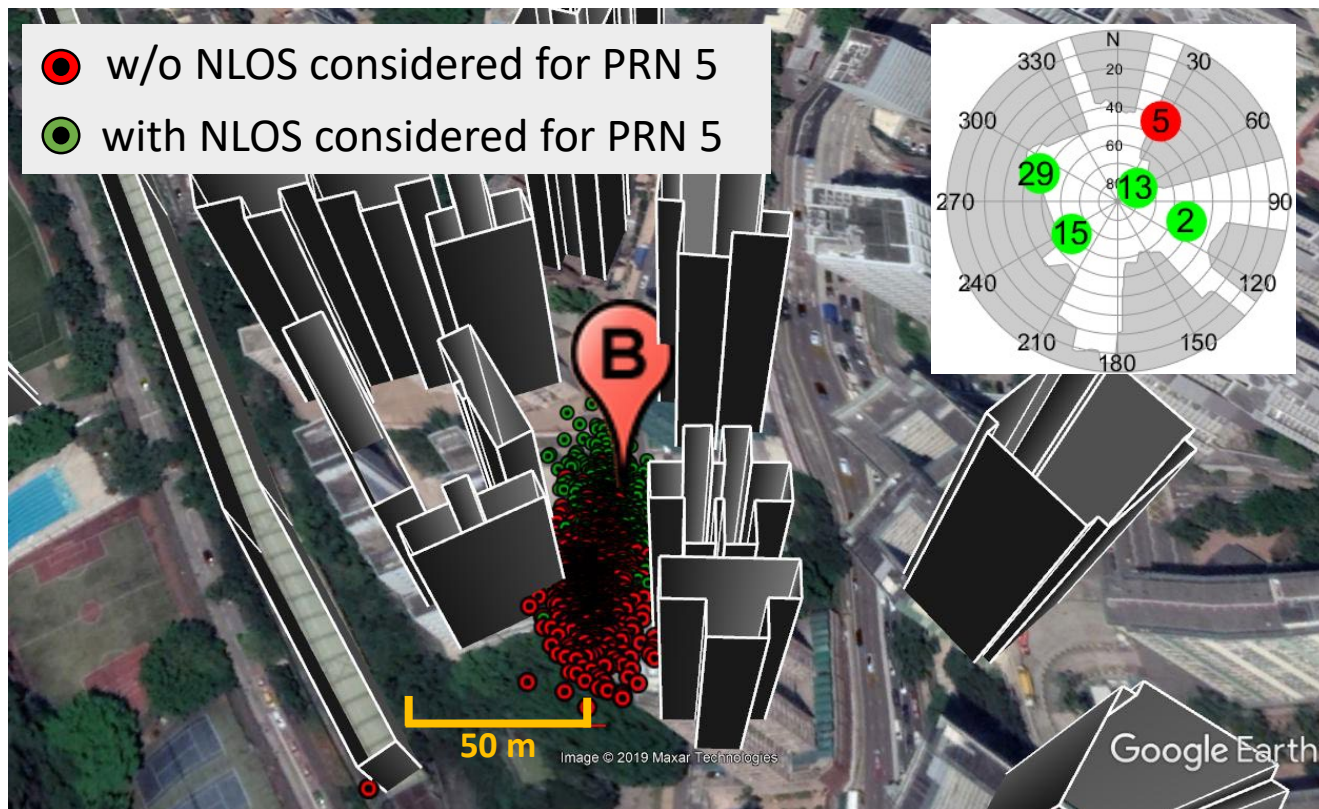
Urban Data Simulation – Static



Urban Data Simulation – Static



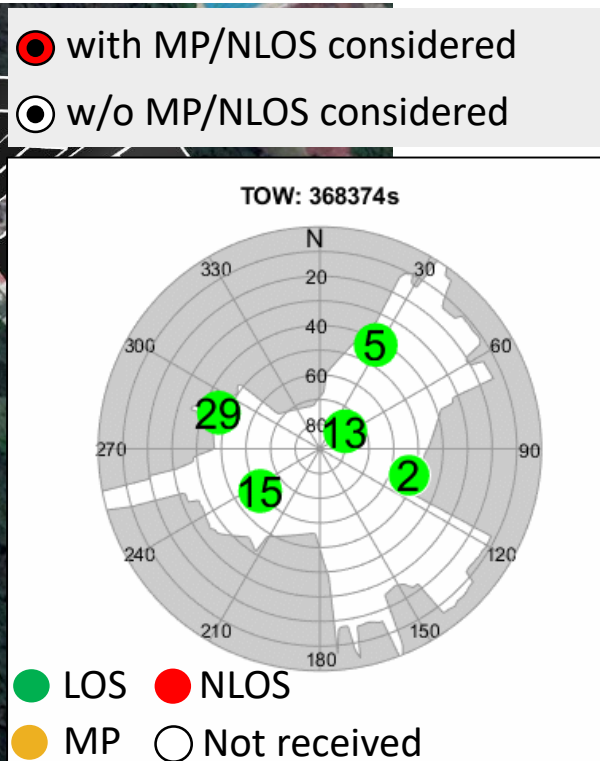
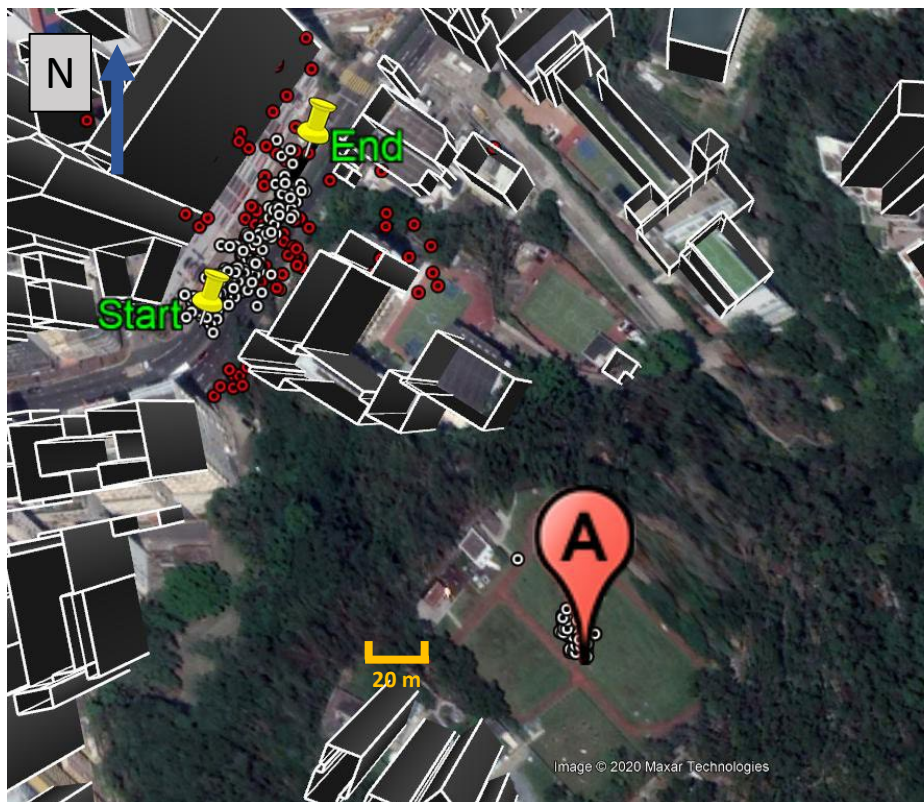
Urban Data Simulation – Static



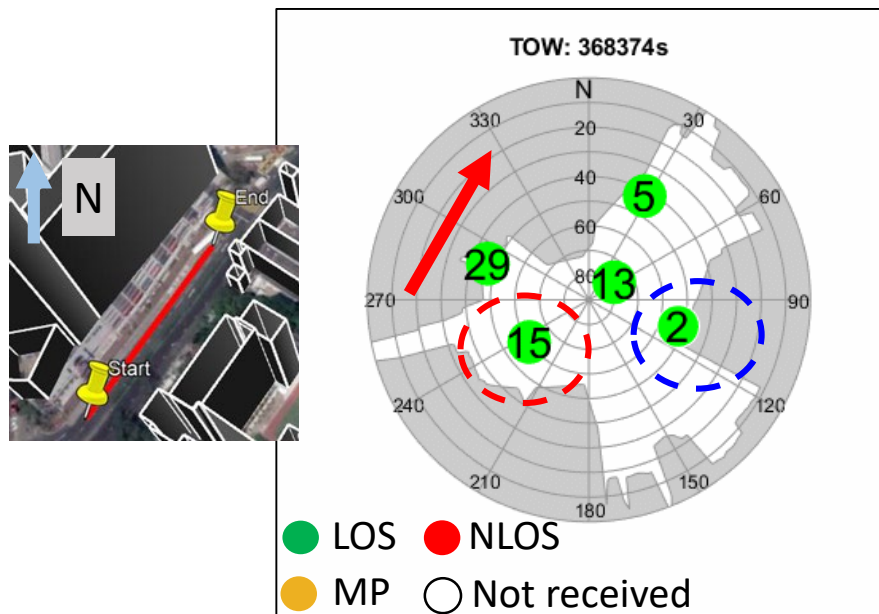
Urban Data Simulation – Dynamic



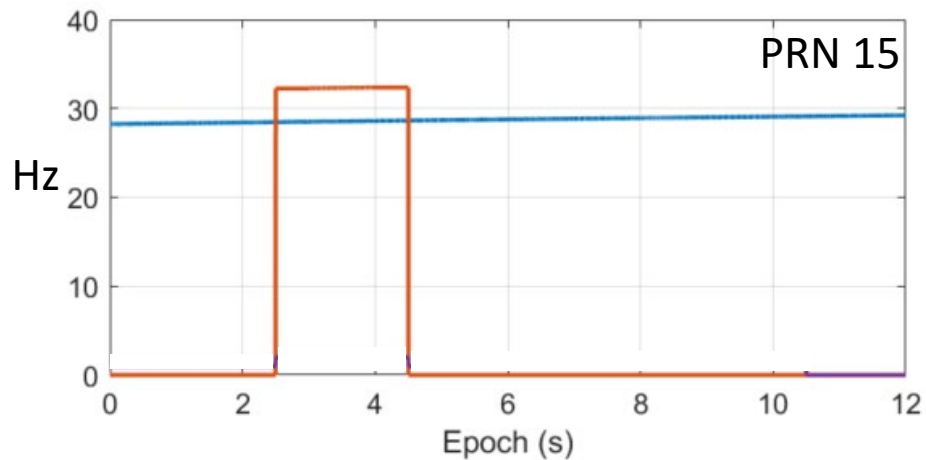
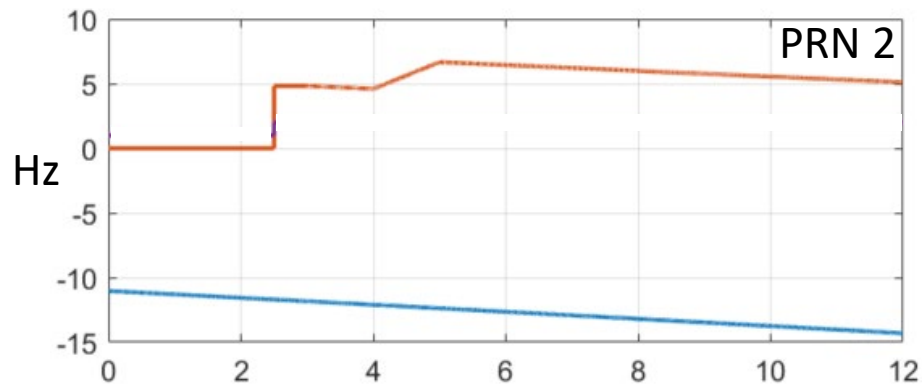
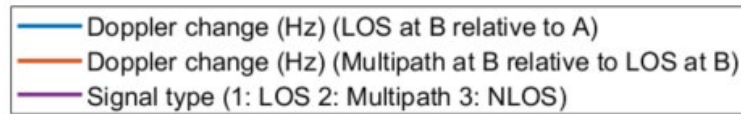
Urban Data Simulation – Dynamic



Urban Data Simulation – Dynamic



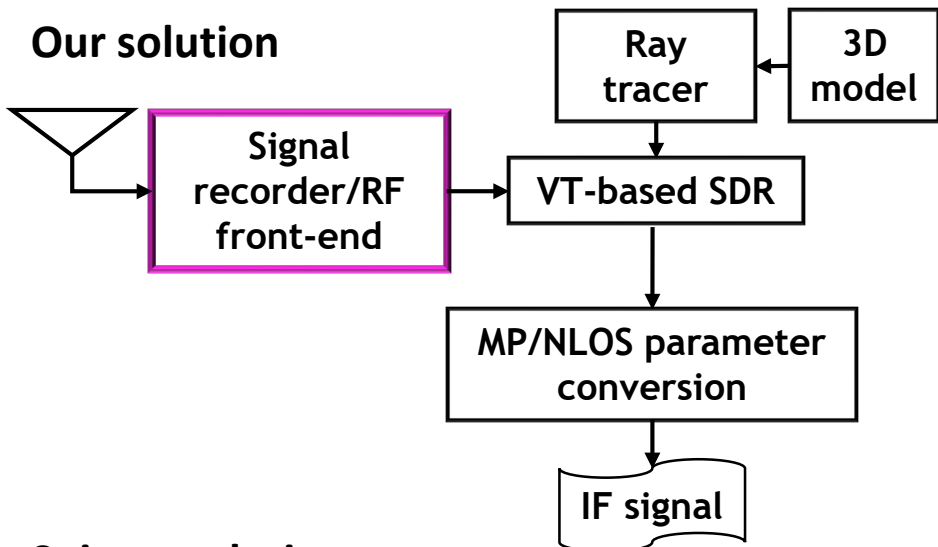
Doppler change at Point B



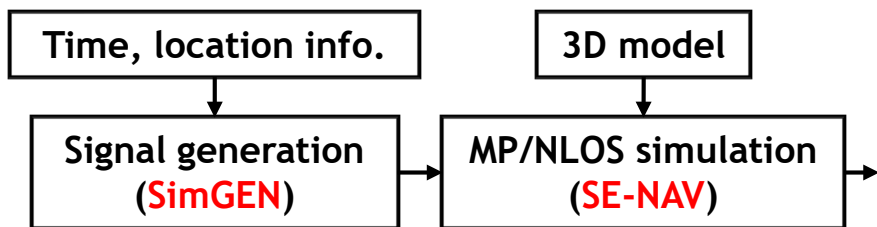
Xie and Petovello, Measuring GNSS Multipath Distributions in Urban Canyon Environments, *IEEE Trans. Instrum. Meas.* (2015) 64:366–377.

Comparison with Spirent simulator

Our solution



Spirent solution



	Spirent	Our
Hardware cost	High	Low (Signal recorder /RF front-end /IONSDR Metadata)
Software cost	High	Low (Parameter conversion)
Ray tracing	Yes	Yes (simplified)
Any time and location	Yes	No

Conclusion and Future Work

- We developed a flexible and low-cost IF-level multipath simulator by means of signal parameter conversion from open-sky to urban.
- Reflection coefficient calculation based on ray tracing
- Future works include consideration of multiple reflection and diffraction.
- The simulator is more feasible for academic research, but comparison with real data are also desired.

Thank you for your attention!